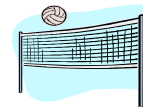


Blue Valley Activity Center

816-796-8702 ° www.bvacsports.org



GIRLS MONDAY NIGHT 2010 FALL VOLLEYBALL

ALL GAMES PLAYED AT BVAC

19404 E Holke Rd, Independence, MO 64057

Picture Day
October 11th
In church next door

Division I

COACH

SHIRT COLOR

PHONE

Picture Time

1	_____	_____	_____	_____
2	_____	_____	_____	_____
3	_____	_____	_____	_____
4	_____	_____	_____	_____
5	_____	_____	_____	_____
6	_____	_____	_____	_____
7	_____	_____	_____	_____

Division II

8	_____	_____	_____	_____
9	_____	_____	_____	_____
10	_____	_____	_____	_____
11	_____	_____	_____	_____
12	_____	_____	_____	_____
13	_____	_____	_____	_____
14	_____	_____	_____	_____

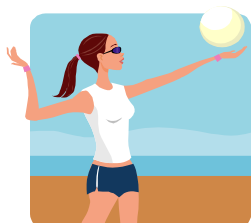
PICTURE NIGHT: Oct. 11th Pictures will be in the church next to the gym.

Team in () will Ref and score keep

BVAC has a ZERO tolerance policy! There will be NO harassing of the officials, coaches, players, or fans allowed. Please allow your children to enjoy the game!

**ALL GAMES COUNT IN STANDINGS!
NO SMOKING, NO PROFANITY, NO PETS AT BVAC!**

**Gym doors will not open until 5:00pm
5:30 is start time. *After 5:30-Game times are approximate start times. Games will begin one after the other regardless.**



<u>Sept. 20th</u>		
	Court 1	Court 2
5:30		
6:15		
7:00		
7:30		
8:15		
9:00		

<u>Sept. 27th</u>		
	Court 1	Court 2
5:30		
6:15		
7:00		
7:30		
8:15		
9:00		

<u>Oct. 4th</u>		
	Court 1	Court 2
5:30		
6:15		
7:00		
7:30		
8:15		
9:00		

<u>Oct. 11th- PICTURE DAY!!</u>		
	Court 1	Court 2
5:30		
6:15		
7:00		
7:30		
8:15		
9:00		

<u>Oct. 18th</u>		
	Court 1	Court 2
5:30		
6:15		
7:00		
7:30		
8:15		
9:00		

<u>Oct. 25th</u>		
	Court 1	Court 2
5:30		
6:15		
7:00		
7:30		
8:15		
9:00		

<u>Nov. 1st</u>		
	Court 1	Court 2
5:30		
6:15		
7:00		
7:30		
8:15		
9:00		

<u>Nov. 8th</u>		
	Court 1	Court 2
5:30		
6:15		
7:00		
7:30		
8:15		
9:00		
9:30		

ALL PLAYERS MUST WEAR THE OFFICIAL BVAC VOLLEYBALL SHIRT OR THEY CANNOT PLAY!

Please pick up all trash under your benches and place in the trash bins after your games! Thank you!